Mesa Schumacher



2015	Johns Hopkins University School of Medicine, Baltimore, MD M.A. Medical and Biological Illustration, degree candidate.
2012	GAGE Academy of Art Seattle, Seattle, WA Fine art coursework
2012	University of Washington, Seattle, WA Graduate Certificate, Scientific Illustration
2008	Stanford University, Palo Alto, CA B.A. Physical Anthropology, concentration in Anatomy
EXPERIEN	CE
2013-	National Geographic Magazine Art Department, Washington, DC Graphics researcher: Design stories concept, content, and layout.
2012-13	National Geographic Magazine Art Department, Washington, DC Art Intern: graphic stories, illustrations, layout and interactives.
2012	Smithsonian National Museum of Natural History, Washington, DC Illustration Intern: illustrated specimens and concepts.
2012	Las Cuevas Archaeological Project, Belize Archaeological illustrator: reconstructive and specimen illustration.
2009-11	Çatalhöyük Research Project, Turkey Archaeological illustrator: reconstructive and specimen illustration.
2008	Travel for Change PAC Organization, San Francisco, CA Co-founder and graphic designer: Created web and print materials.
2007-08	dCharms Technology startup, Menlo Park, CA Graphic designer: product designer, concept and interactive team.
2007-10	Huntington's Outreach Project for Education at Stanford, Menlo Park, CA Scientific artist: Huntington's disease patient education.
2007-	Mesa Schumacher Art and Illustration, Baltimore MD (current)

Sole Proprietor of art and illustration company.

SELECT AWARDS

2014-15	Ranice W. Crosby Scholarship, Johns Hopkins, Academic Scholarship
2014-15	Leon Schlossberg Scholarship, Johns Hopkins, Academic Scholarship
2014	Association of Medical Illustrators, Award of Merit, Student Editorial
2014	Chester Reather Scholarship, Johns Hopkins University, Photographic Scholarship Award
2014	CaGIS 41st Map Design Competition, Honerable mention, Thematic category
2014	International Society for News Design, Silver, Digital Feature Article
2013-14	William P. Didusch Scholarship, Johns Hopkins, Academic Scholarship
2008	Lightspeed Venture Partners Development and Research Grant
2007	Franz Boaz Research Scholar Scholarship for Anthropological Research, Archaeological Illustration

PROFESSIONAL ASSOCIATIONS

- 2012- Illustrator's Club DC
- 2011- Association of Medical Illustrators
- 2009- Guild of Natural Science Illustrators



PROFICIENCIES Traditional Die

Digital Adobe Photoshop

Graphite Pen and Ink Carbon dust Watercolor Acrylic Oil Sculpture Photography

Science

Cell & Molecular

Anatomy

Surgery

Biology

Archaeology

Paleontology

Ornithology

Entomology

Adobe Illustrator Adboe InDesign Adobe After Effects Adobe Audition Adobe Edge Animate Agisoft Photoscan Autodesk Maya Cinema 4D Corel Draw Corel Painter OsiriX, Invesalius, 3D Slicer Microsoft Office Suite Sculptris Unity 3D Wordpress Zbrush

RECENT PUBLICATIONS

Illustrated Guide to Wildlife, National Geographic Books, 2014

Horse Nations, Peter Mitchell. Oxford University Press, 2014.

Religion at Work in Neolithic Society, Ian Hodder. Cambridge Univeristy Press, 2014.

Manuscripts, Journal of Vertebrate Paleontology, Chrisitan Sidor, 2014.

Cover, Current Opinion in Neurobiology, Daniel Silver, 2014.

Articles, National Geographic Magazine, 2013.

SELECT CLIENTS

American Archaeology Magazine Brown University Fred Hutch Cancer Research Center National Aquarium National Geographic Magaine National Geogrpahic Books National Zoo Oxford University Museum of Natural History Stanford University University of Washington USDA Dept. of Entomology Vanderbilt Magazine